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// Programma cuboLedRgb3x3x3BIS_16
```

```
// Dichiarazione costanti
```

```
const int XLED[12][2][9]={{0,1,1,0,1,1,0,1,1},{1,1,1,1,1,1,1,1,1},{1,1,0,1,1,0,1,1,0},{1,1,1,1,1,1,1,1,1},{1,0,1,1,0,1,1,0,1},  
{1,1,1,1,1,1,1,1,1},{0,1,1,0,1,1,0,1,1},{1,0,0,1,0,0,1,0,0},{0,1,1,0,1,1,0,1,1},{0,0,1,0,0,1,0,0,1},{0,1,1,0,1,1,0,1,1},  
{0,1,0,0,1,0,0,1,0},{1,1,0,1,1,0,1,1,0},{1,0,0,1,0,0,1,0,0},{1,1,0,1,1,0,1,1,0},{0,0,1,0,0,1,0,0,1},{1,1,0,1,1,0,1,1,0},  
{0,1,0,0,1,0,0,1,0},{1,1,0,1,1,0,1,1,0},{1,0,0,1,0,0,1,0,0},{1,1,0,1,1,0,1,1,0},{0,0,1,0,0,1,0,0,1},{1,0,1,1,0,1,1,0,1},  
{0,1,0,0,1,0,0,1,0}}};  
const int LED[2][9]={{10,11,12,13,14,15,16,17,18},{1,2,3,4,5,6,7,8,9}};  
const int PULSANTEMODO=0,MODOMAX=2;
```

```
// Dichiarazione variabili
```

```
int i,j,k,a,modo=0,statoSensoreSuono=0,statoLed1[2][9],statoLed2[2][9];
```

```
// Inizializzazione programma
```

```
void setup()
```

```
{  
  randomSeed(millis());  
  for(i=1;i<19;i++) pinMode(i,OUTPUT);  
  pinMode(0,INPUT);  
  a=random(12);  
  for(i=0;i<2;i++) for(j=0;j<9;j++) statoLed1[i][j]=XLED[a][i][j];  
}
```

```
void accendiLed()
```

```
// Attiva anodi e catodi  
  for(i=0;i<2;i++) for(j=0;j<9;j++) digitalWrite(LED[i][j],statoLed1[i][j]);  
  delay(200);  
  // Spegni Led  
  for(i=0;i<2;i++) for(j=0;j<9;j++){  
    digitalWrite(LED[i][j],LOW);  
    digitalWrite(LED[i][j],HIGH);  
  }  
  for(i=0;i<2;i++) for(j=0;j<9;j++) digitalWrite(LED[i][j],statoLed2[i][j]);  
  for(i=0;i<2;i++) for(j=0;j<9;j++) statoLed1[i][j]=statoLed2[i][j];  
}
```

```
// Programma principale
```

```
void loop(){
```

```
  // Leggi il pulsante relativo al modo di funzionamento del cubo led  
  if(digitalRead(PULSANTEMODO)==0)  
  {  
    modo++;  
    delay(300);  
    if(modo>MODOMAX) modo=0;  
  }  
  if(((statoSensoreSuono==0)&&(analogRead(19)>400))||((statoSensoreSuono==1)&&(analogRead(19)<300)))  
  {  
    statoSensoreSuono=(statoSensoreSuono-1)*(statoSensoreSuono-1);  
    switch(modo){  
      case 0:  
        a=random(3);  
        for(i=0;i<2;i++) for(j=0;j<9;j++) statoLed2[i][j]=XLED[a][i][j];  
        accendiLed();  
        break;  
  
      case 1:  
        a=3+random(9);  
        for(i=0;i<2;i++) for(j=0;j<9;j++) statoLed2[i][j]=XLED[a][i][j];  
        accendiLed();  
        break;  
  
      default:  
        for(i=0;i<2;i++) for(j=0;j<9;j++) statoLed2[i][j]=random(2);  
        accendiLed();  
        break;  
    }  
  }  
}
```